



## Dragon trail



The vineyards of Turckheim.



The dragon's cave.



: 2 h  
: 3,5 km

**Starting point:**  
near the Tourist Office.

Follow the dragon and pass through the Brand Gate, like the wine-growers of old, to discover the vineyards of Turckheim and its different wine-producing terroirs.



The Brand Gate.





## Roof trail



The Munster Gate.



The roofs of Turckheim.



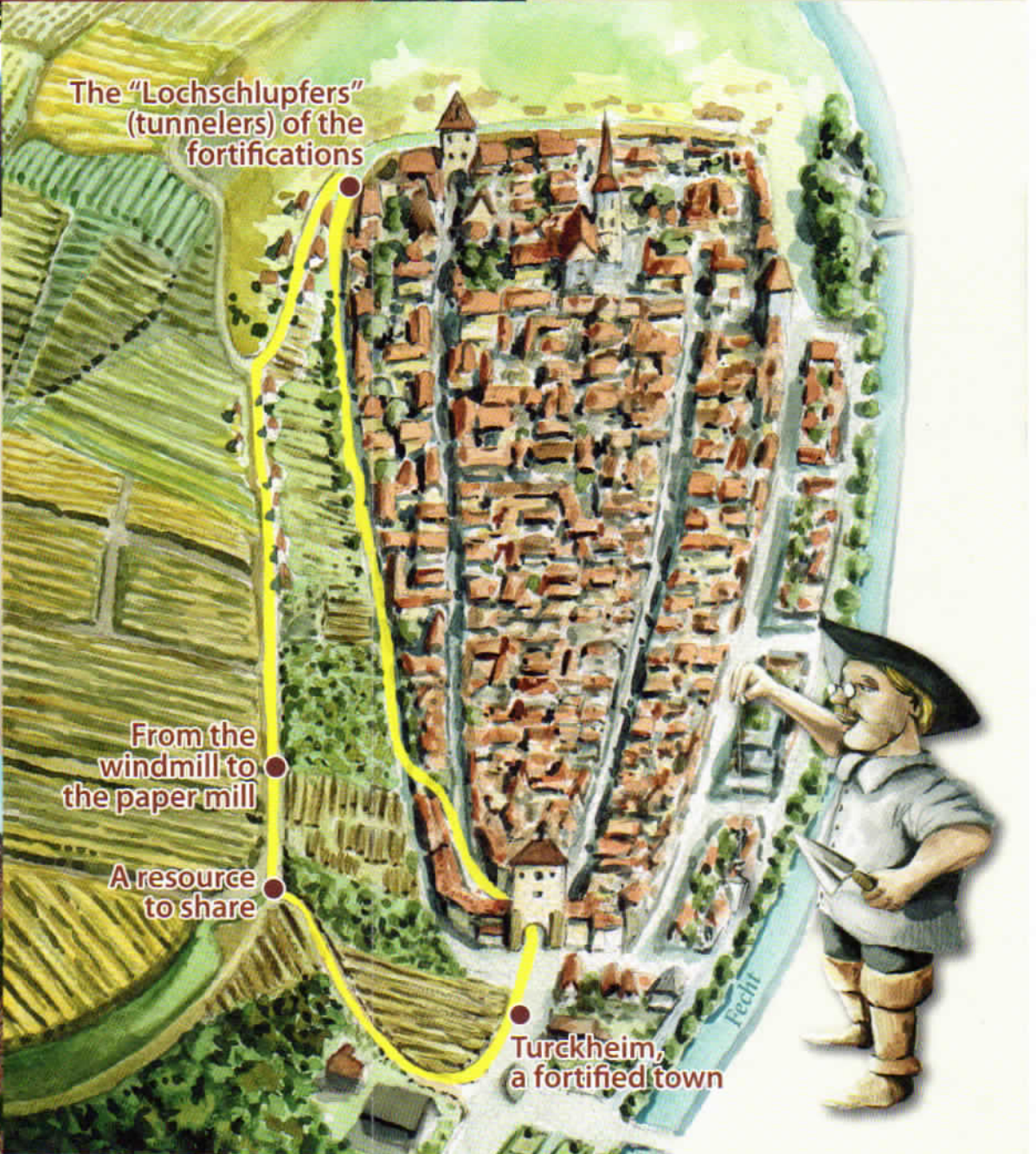
: 1 h  
: 1,4 km

**Starting point:**  
*Near the Munster Gate.*

Walk along the fortifications, then climb up to admire the view and discover the history of this wine-producing town on the river Fecht, at the entrance to the Munster valley.



The fortifications.



The "Lochschlupfers" (tunnelers) of the fortifications

From the windmill to the paper mill

A resource to share

Turckheim, a fortified town

## St Anne trail

St Anne's chapel.

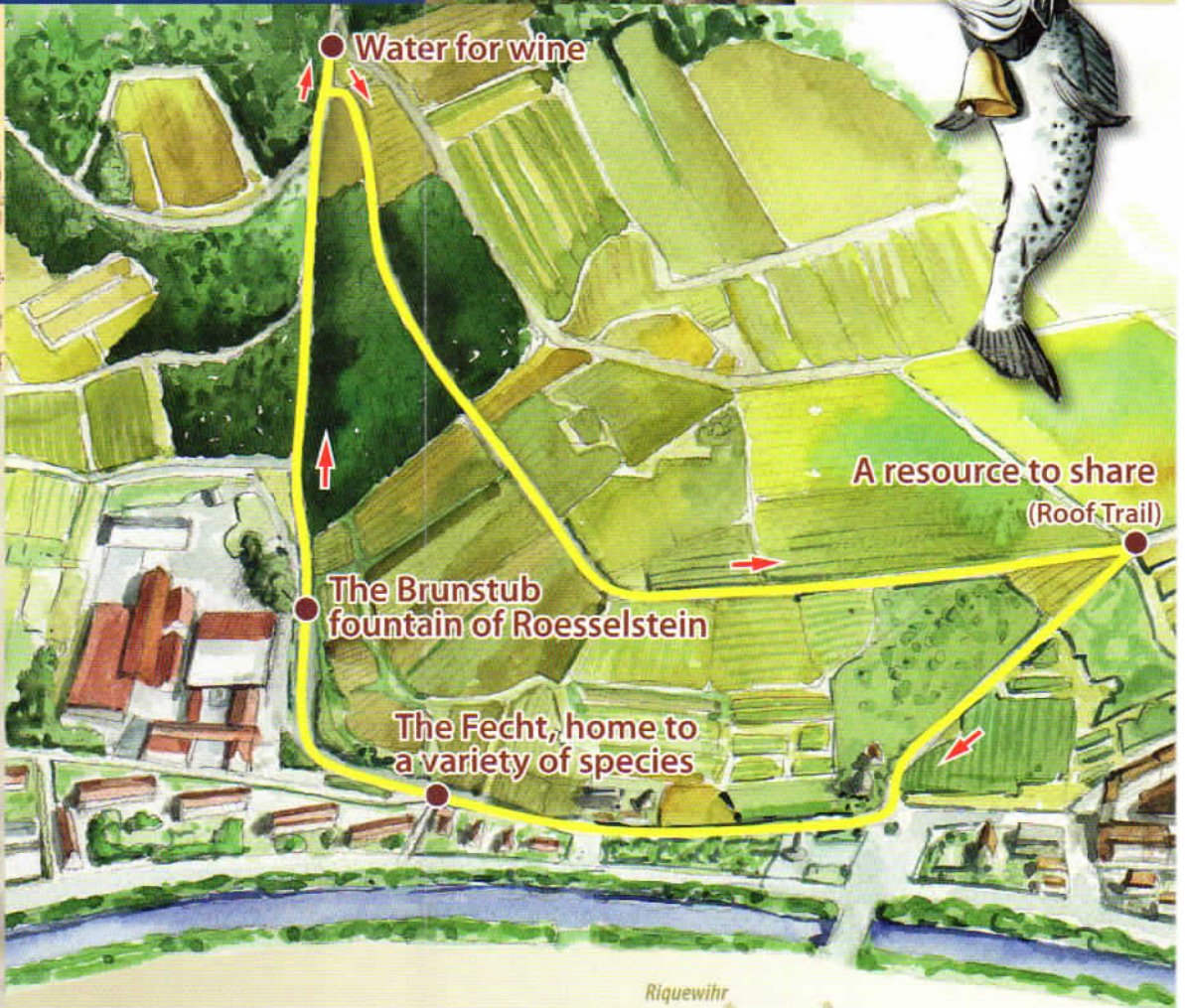


The lost Brunstuf fountain of Roesselstein.

 : 1 h 15  
: 2 km

**Starting point:**  
near the Turenne Monument.

Come for a walk, and discover and admire the secrets of St Anne's Valley. From the Fecht downstream to St Anne's spring upstream, listen carefully and follow the sound of the water.



Photos: Alain BERTON



Fonds européen agricole pour le développement rural : l'Europe investit dans les zones rurales

